

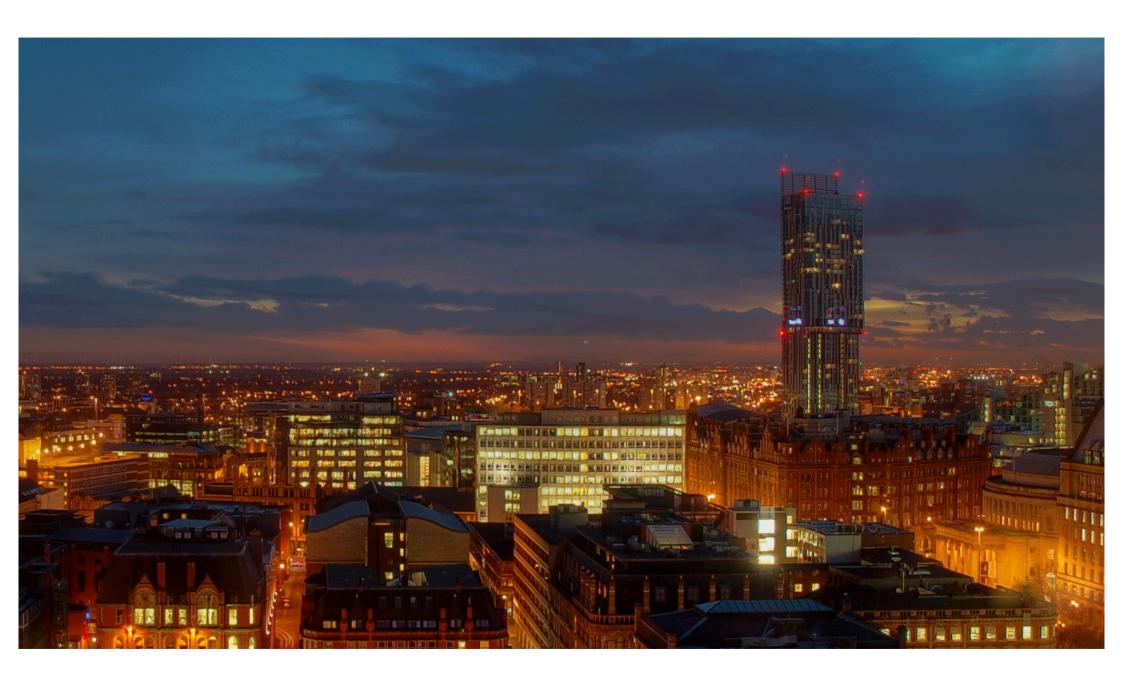
urban human

car free

convergence disruption

urban human





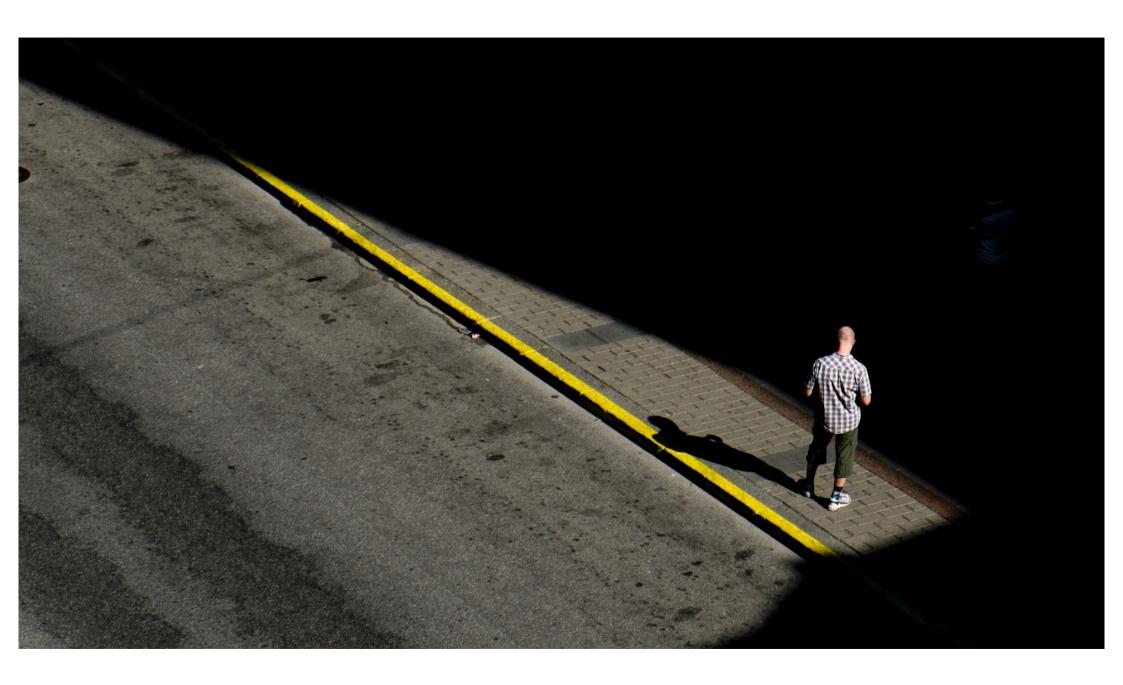














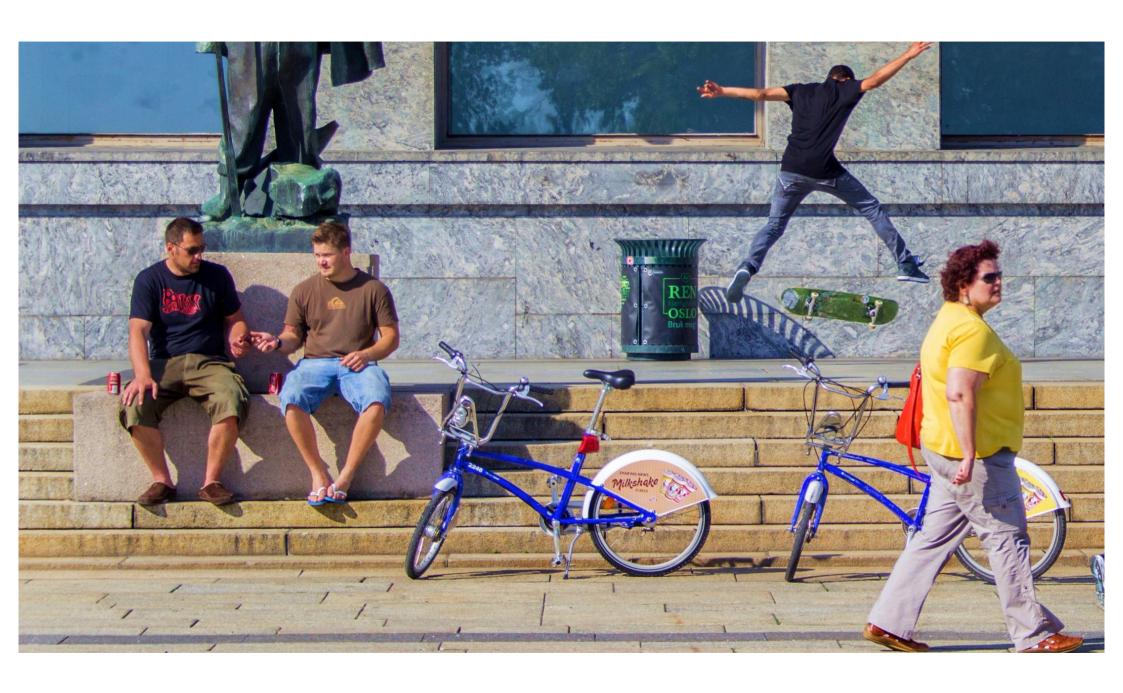










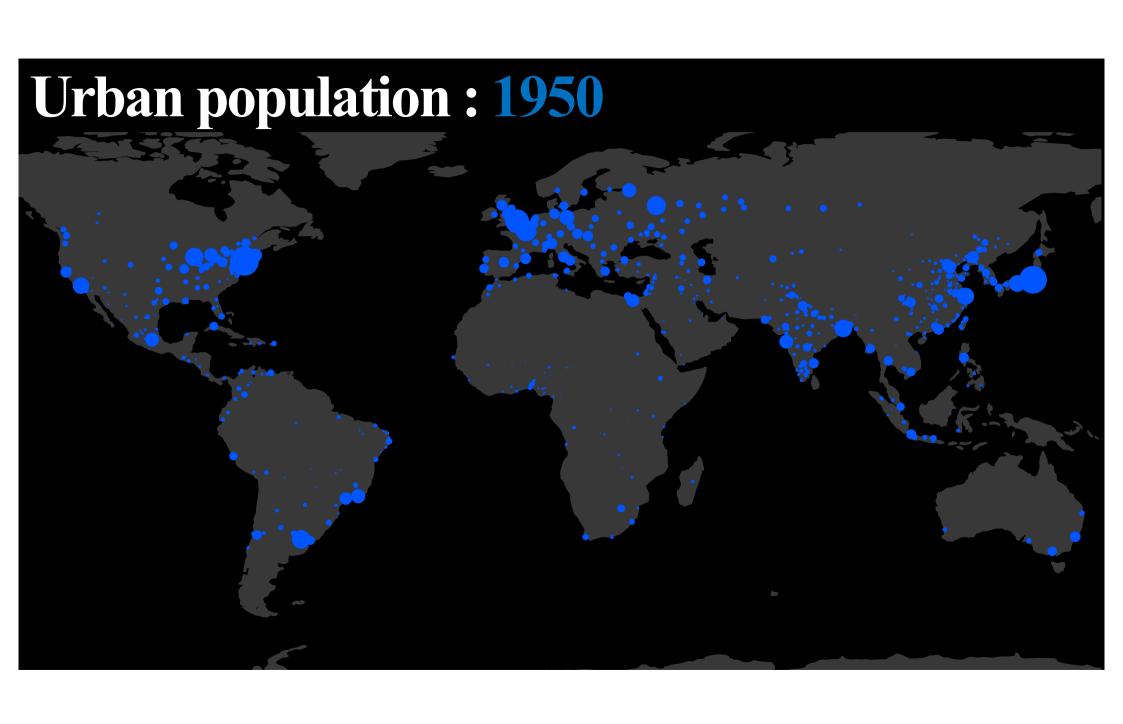




in emerging economies

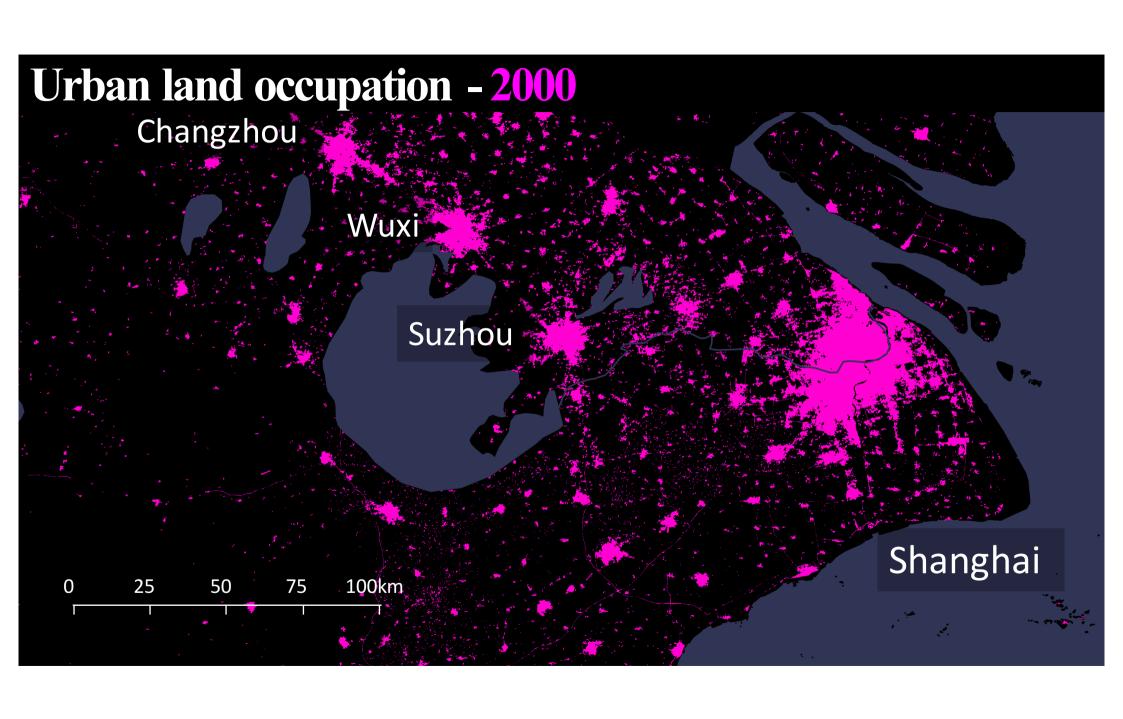
in urban areas

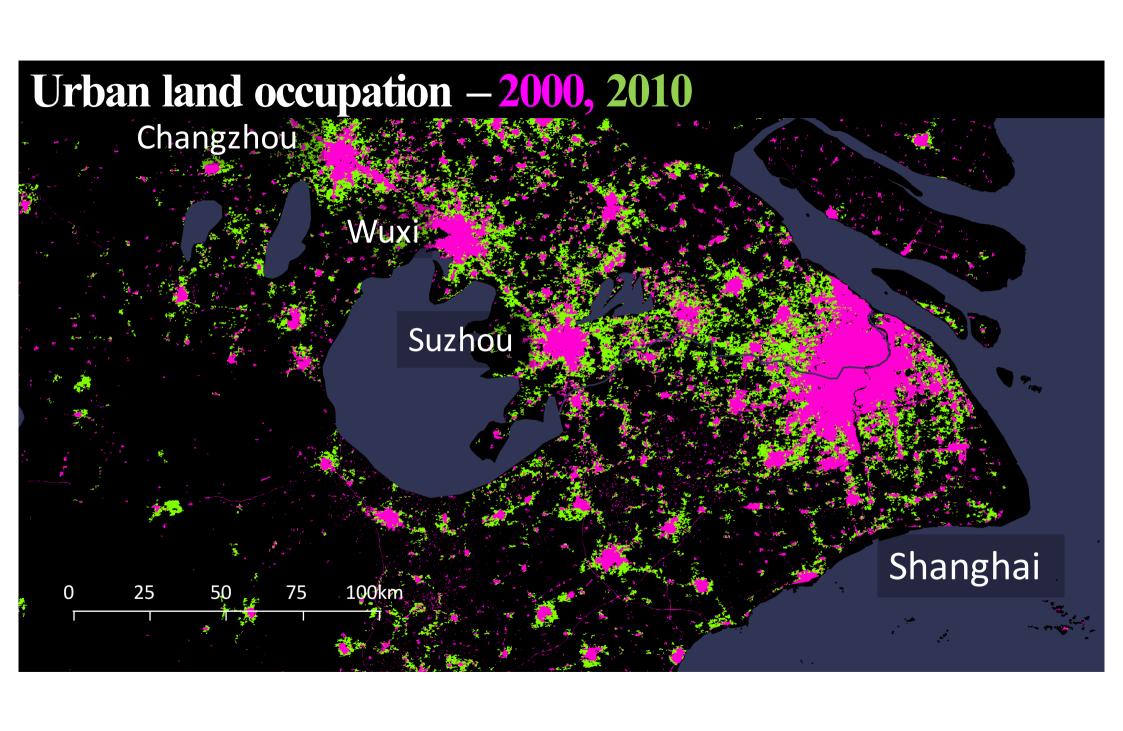
New trips 2014-2050



Urban population: 1950, 1990

Urban population: 1950, 1990, 2025

















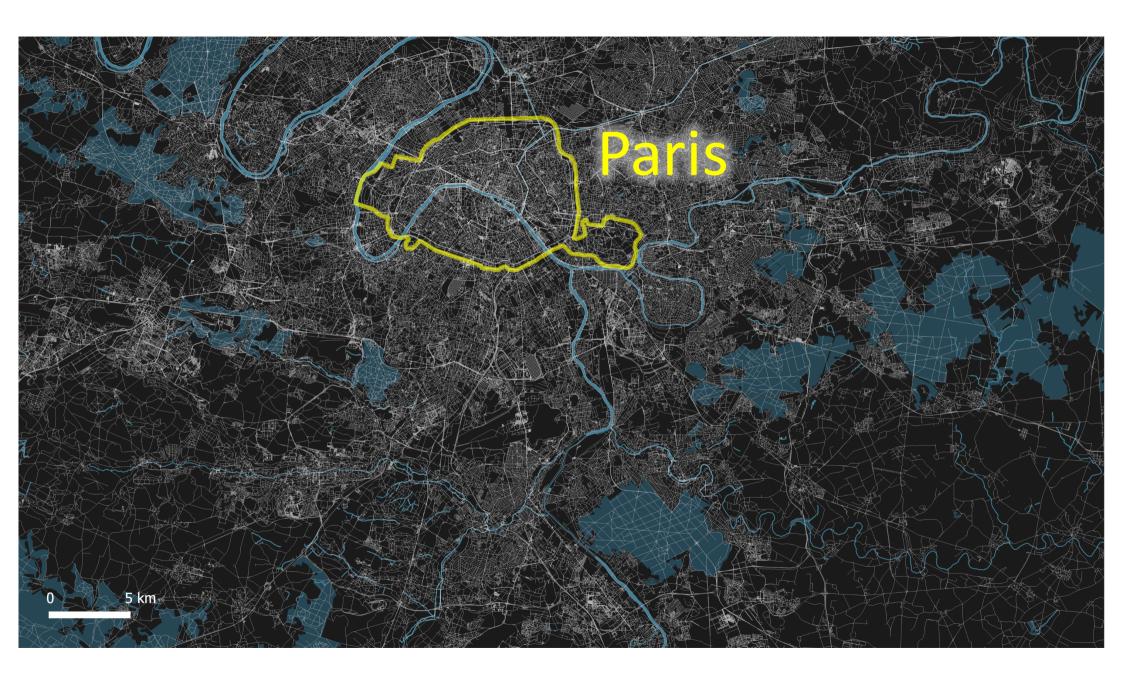


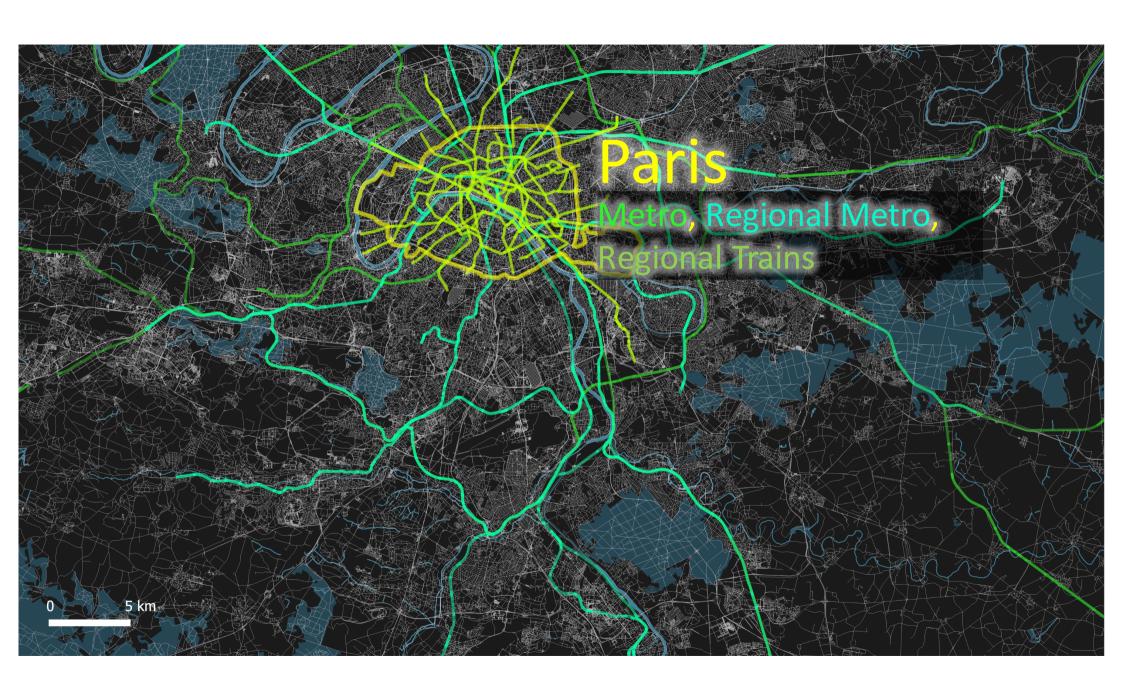
car free

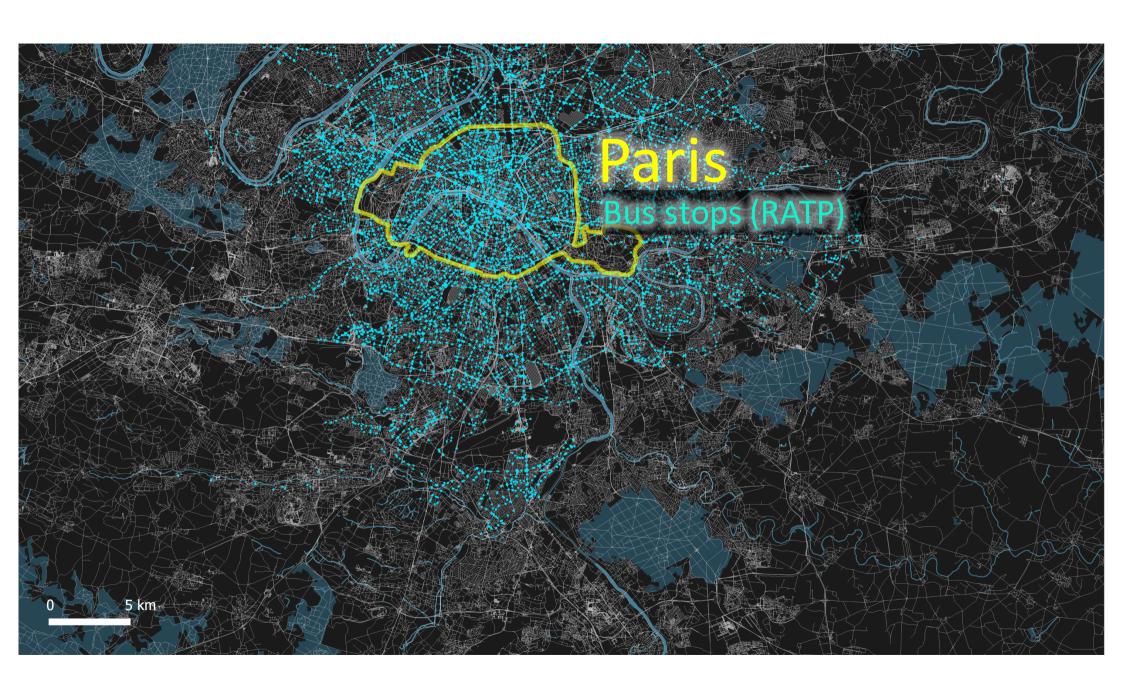
car(e)free

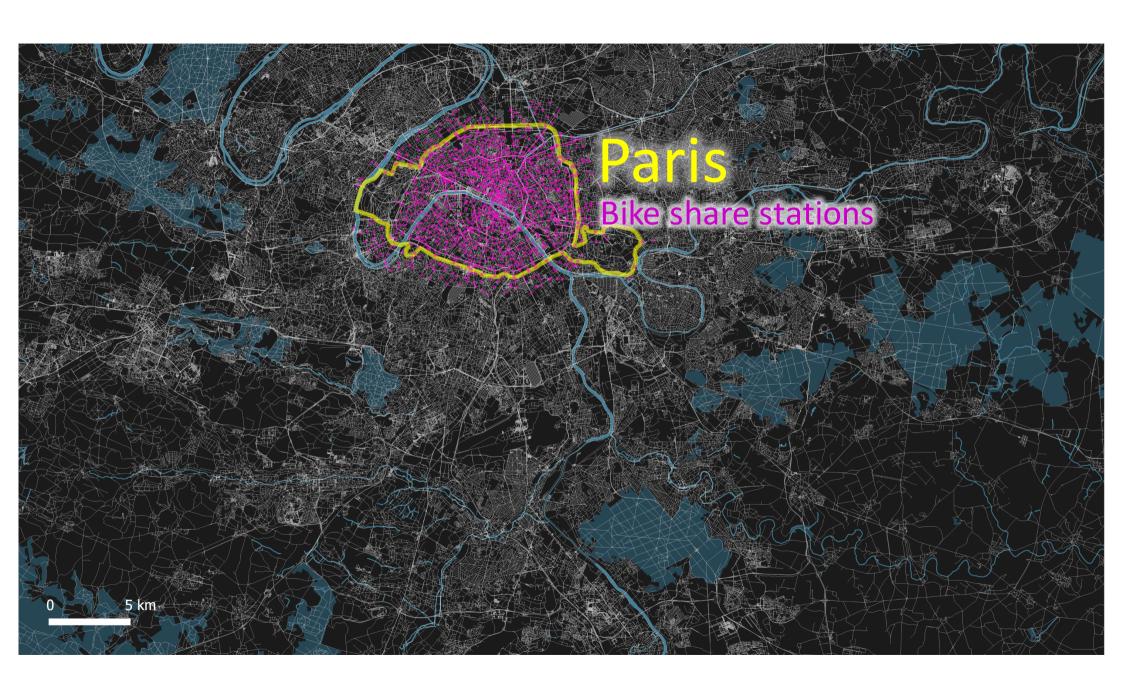


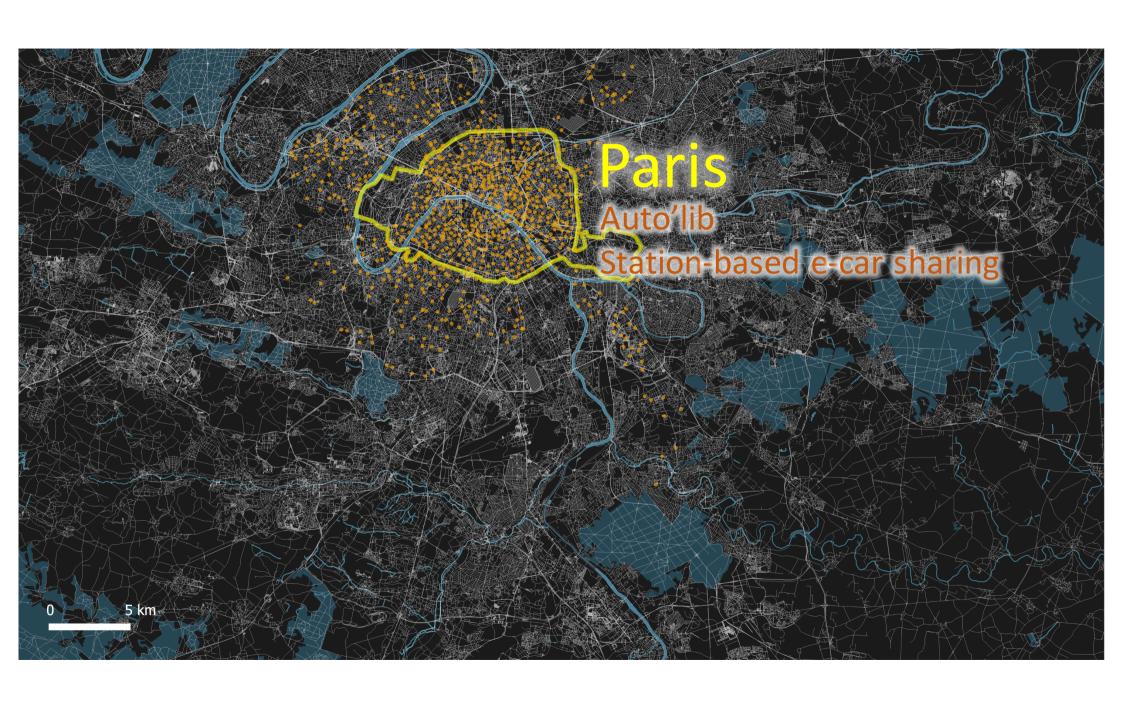


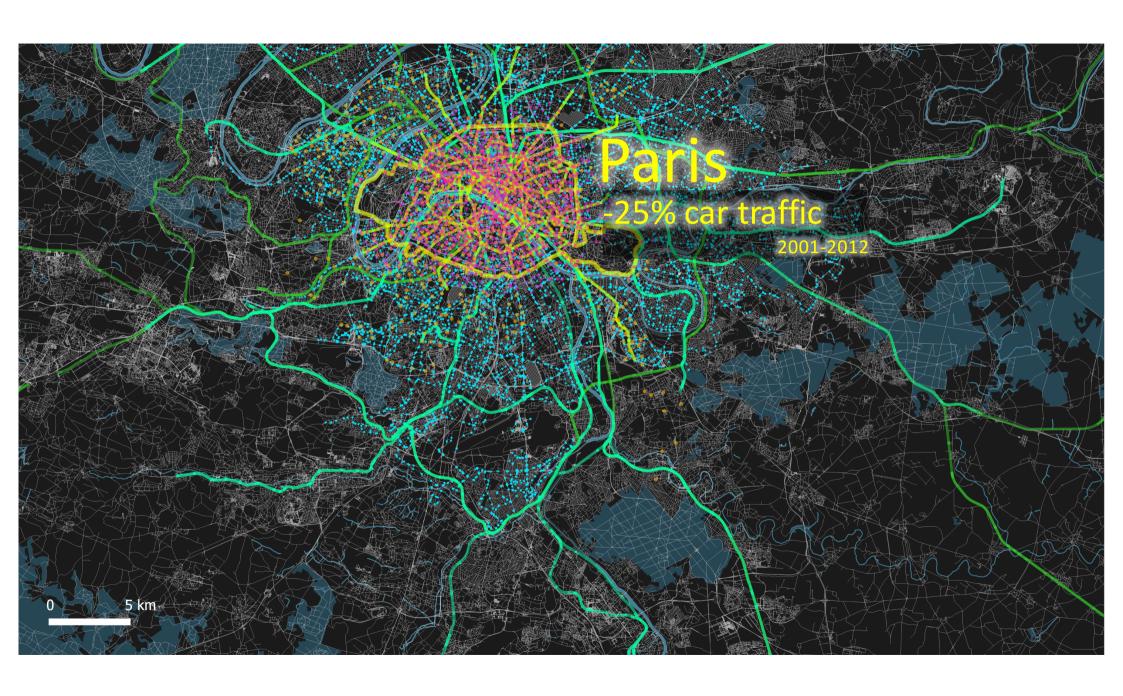


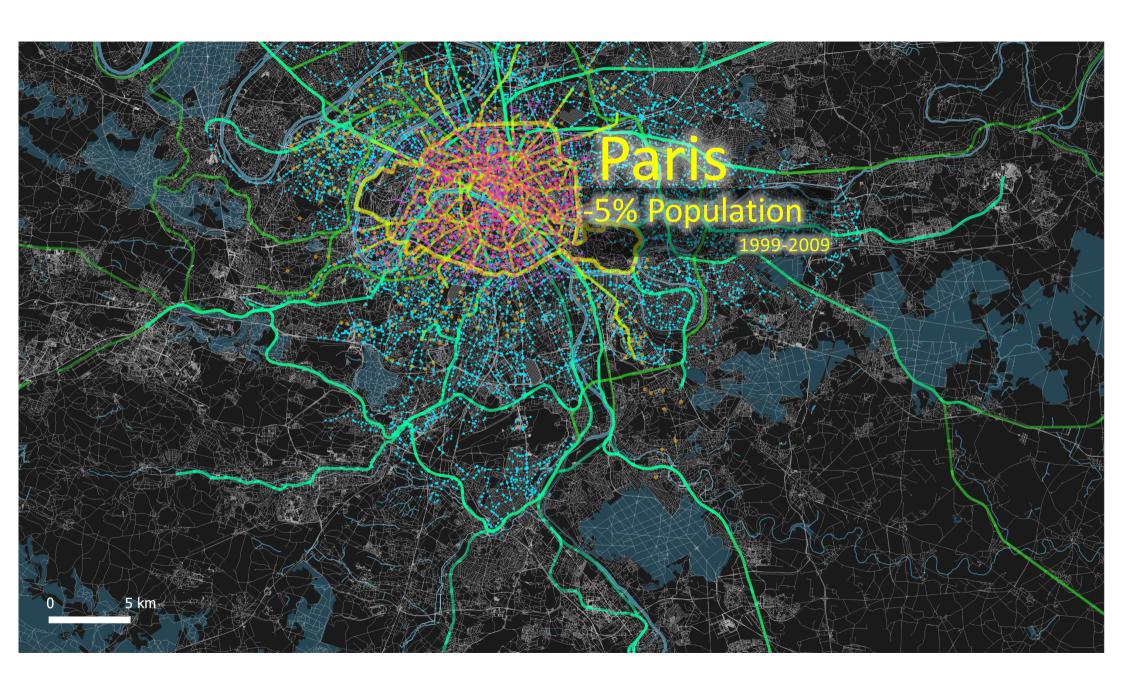


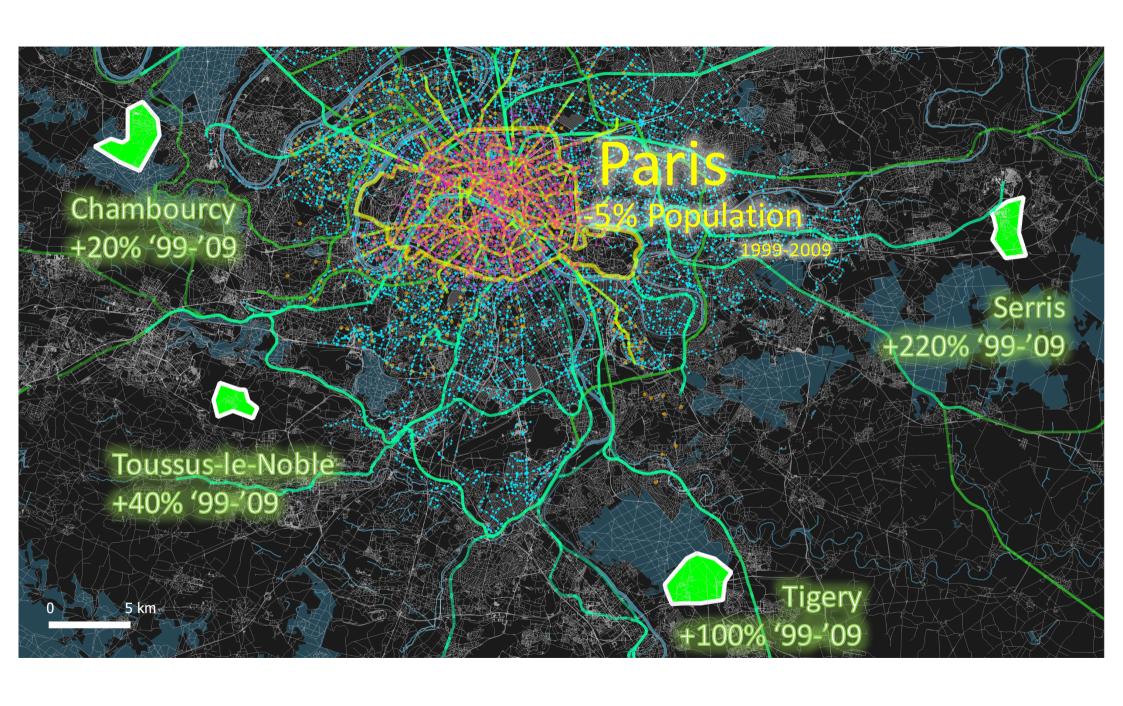


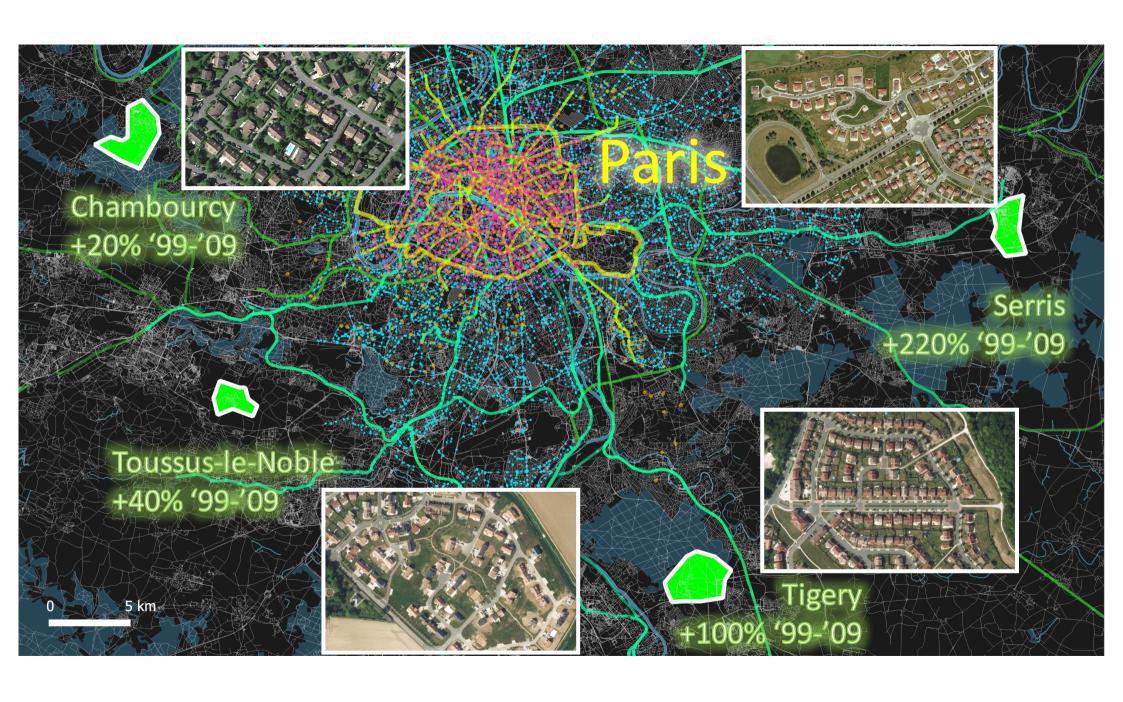




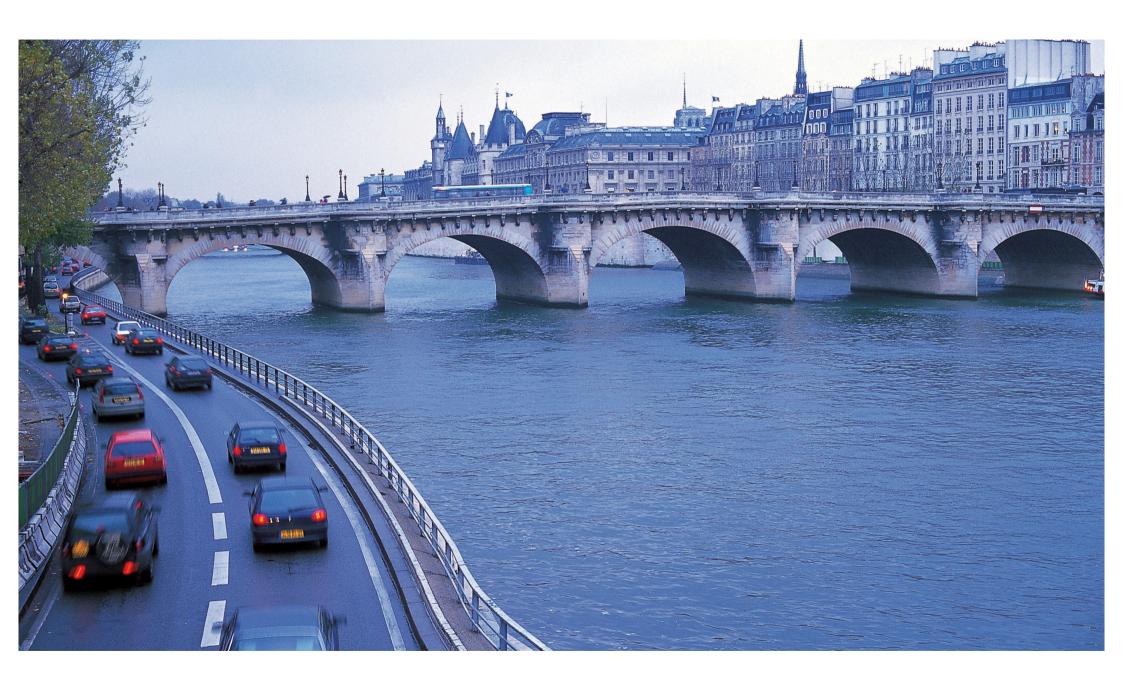




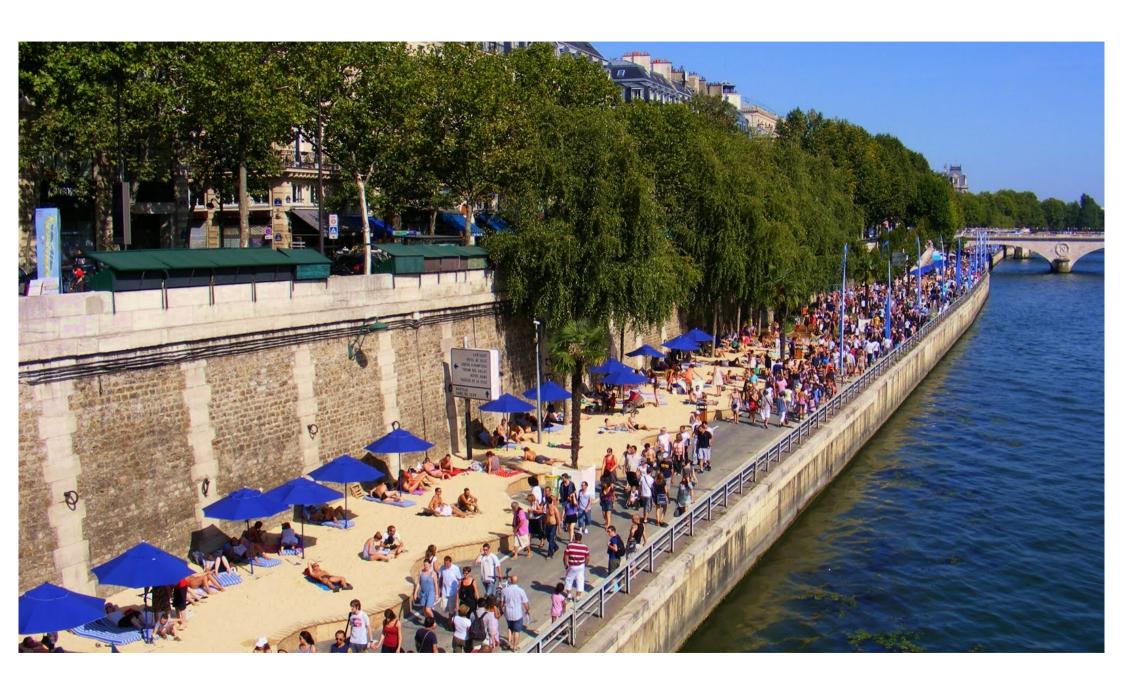




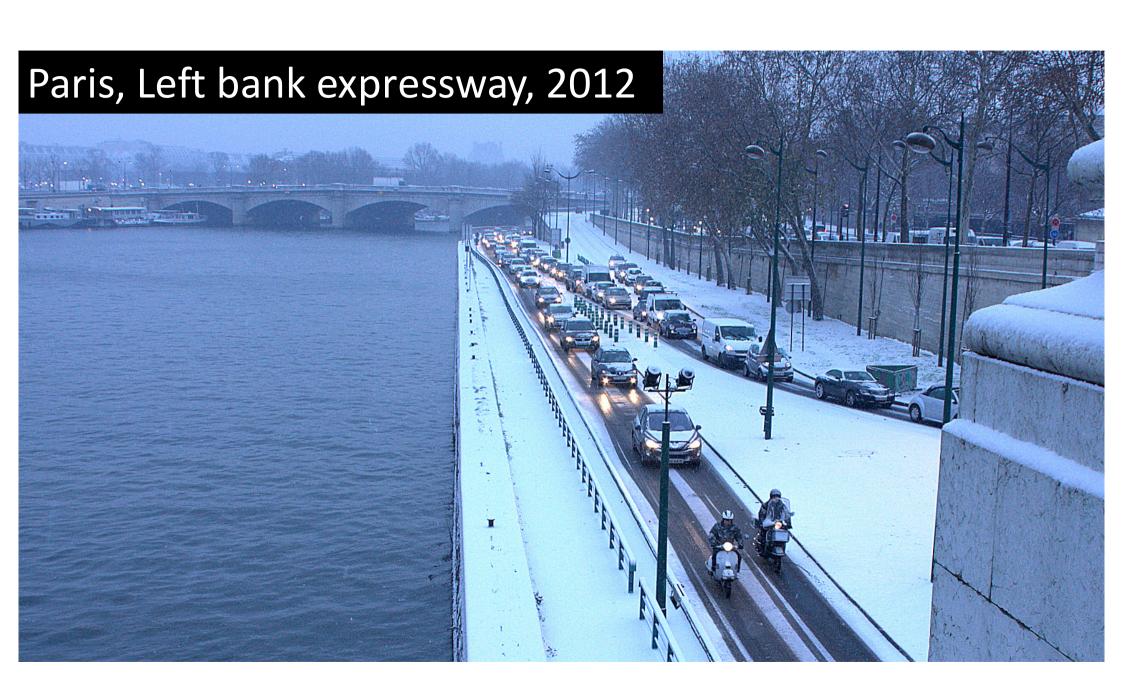


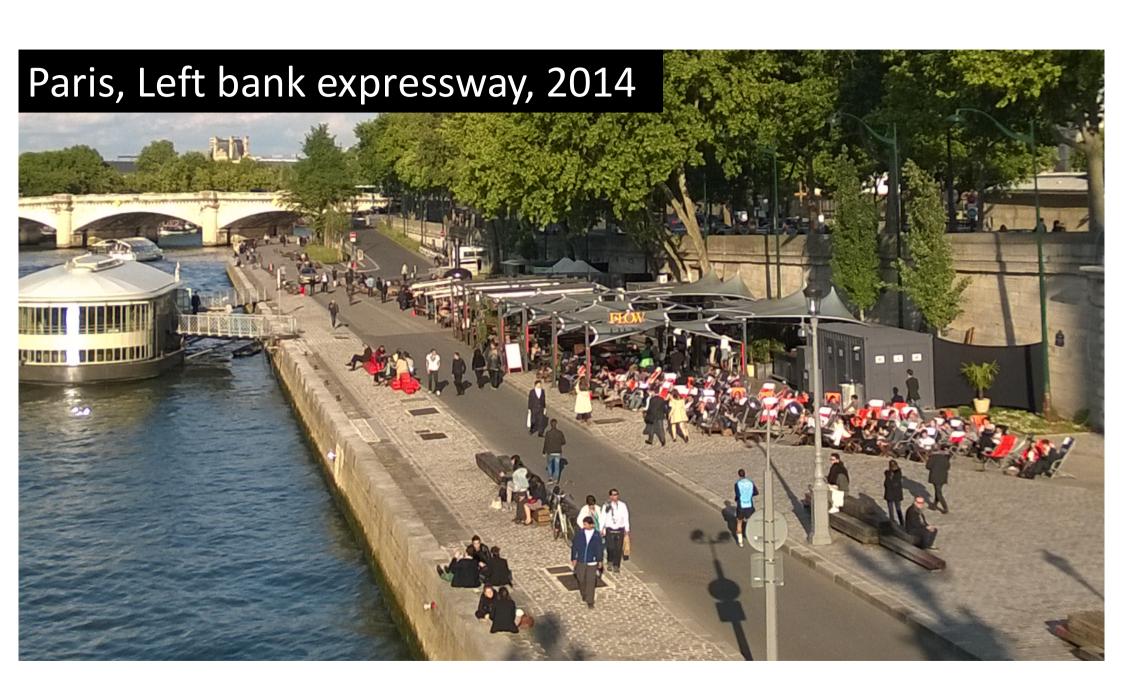






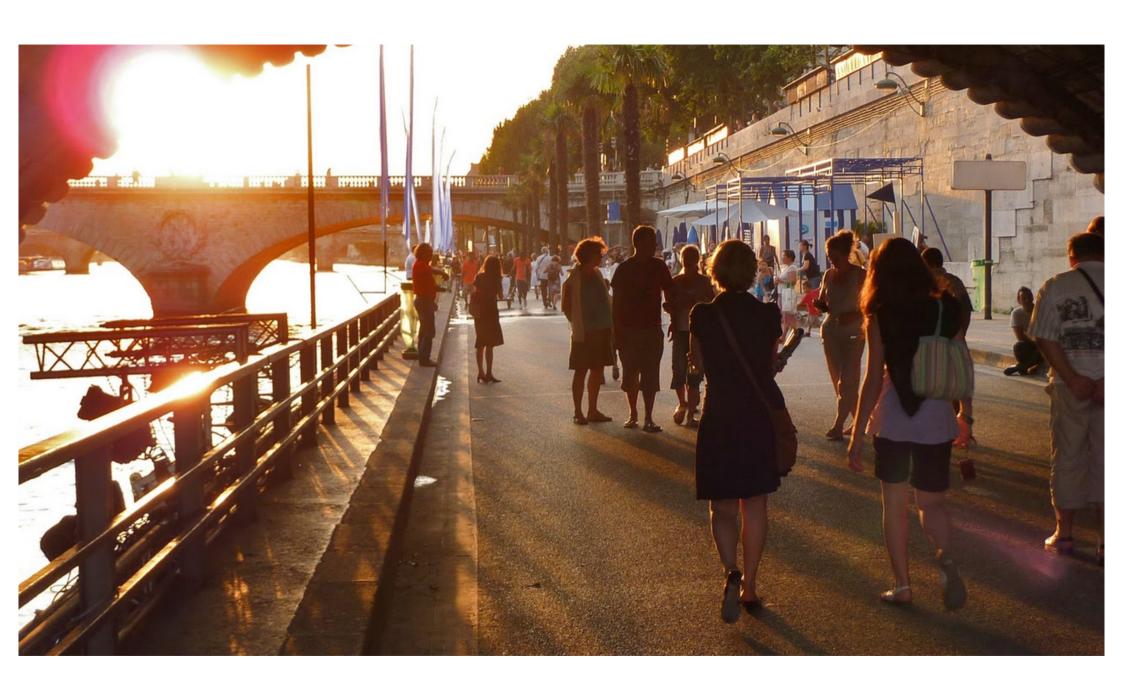


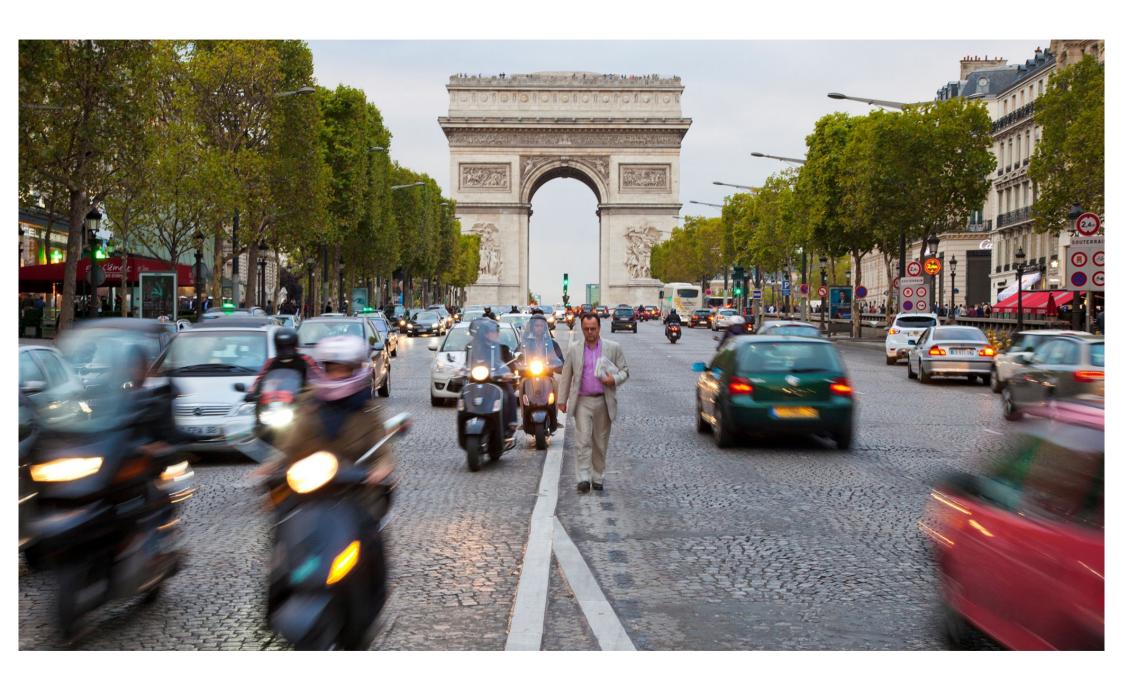




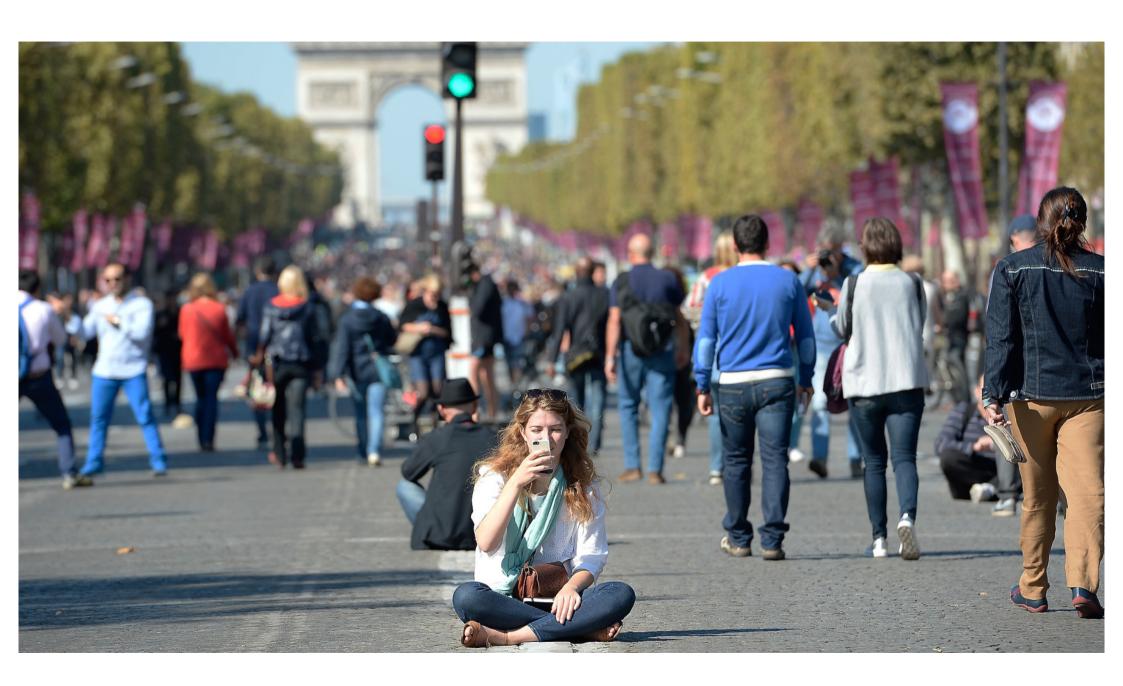


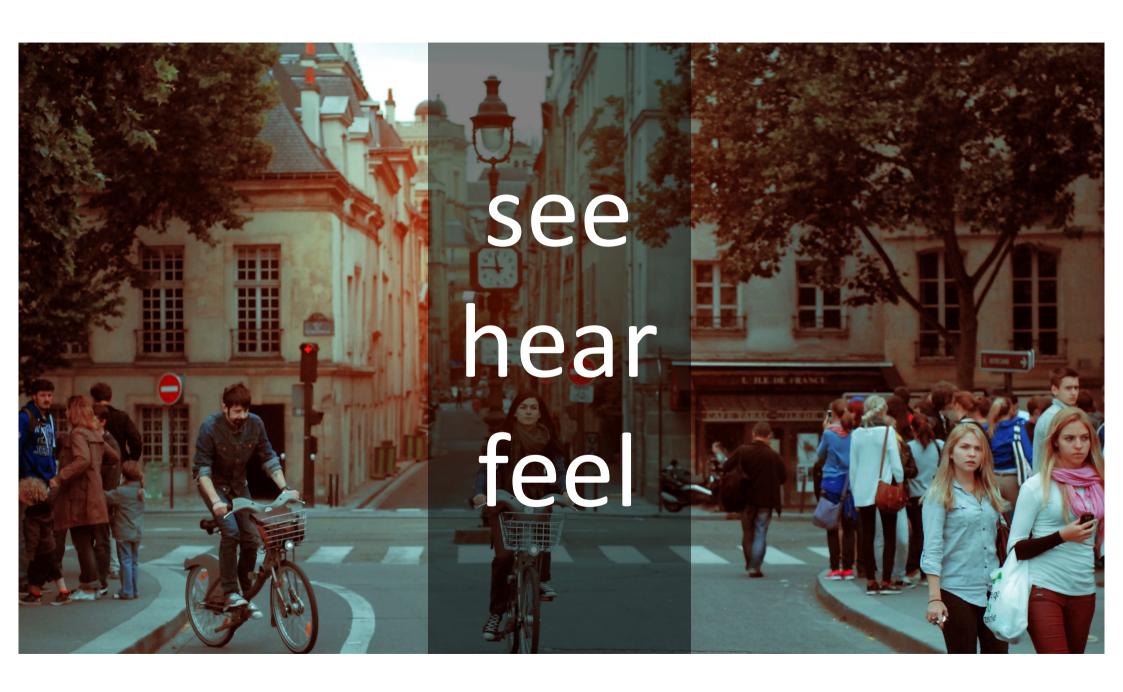




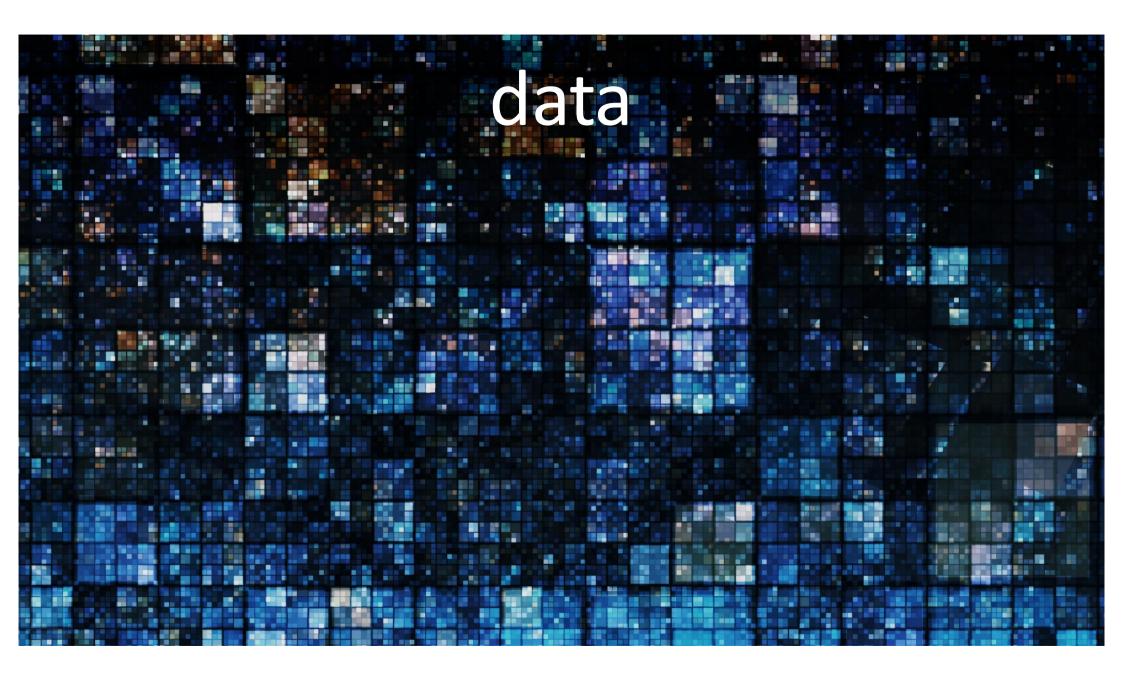






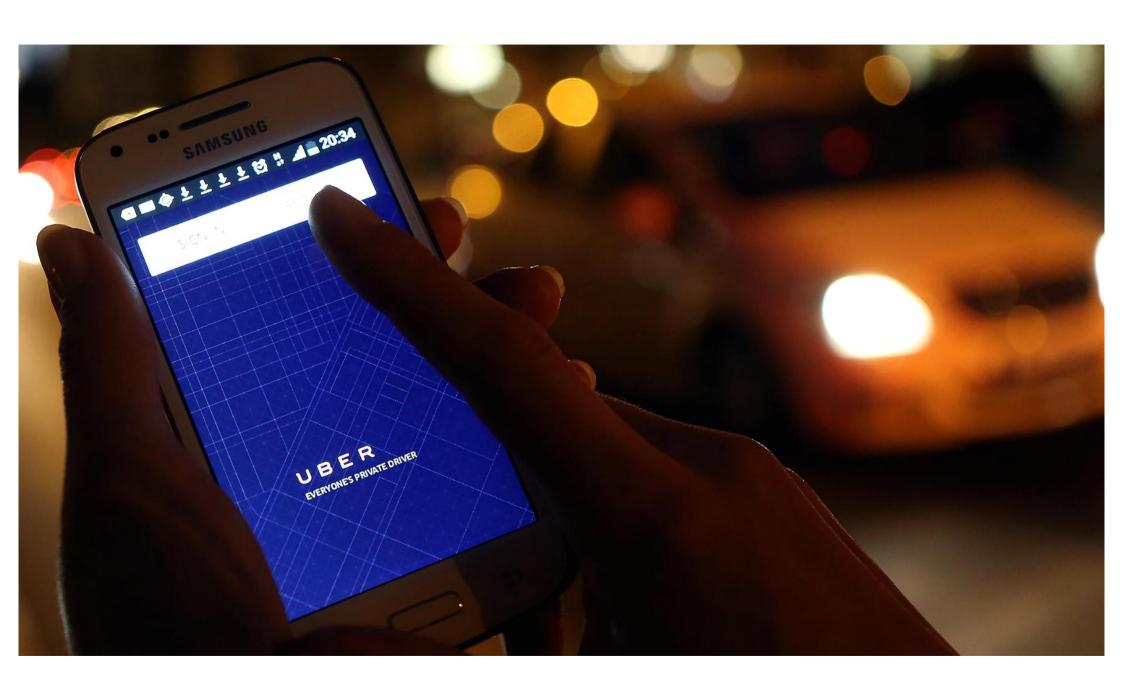


convergence disruption

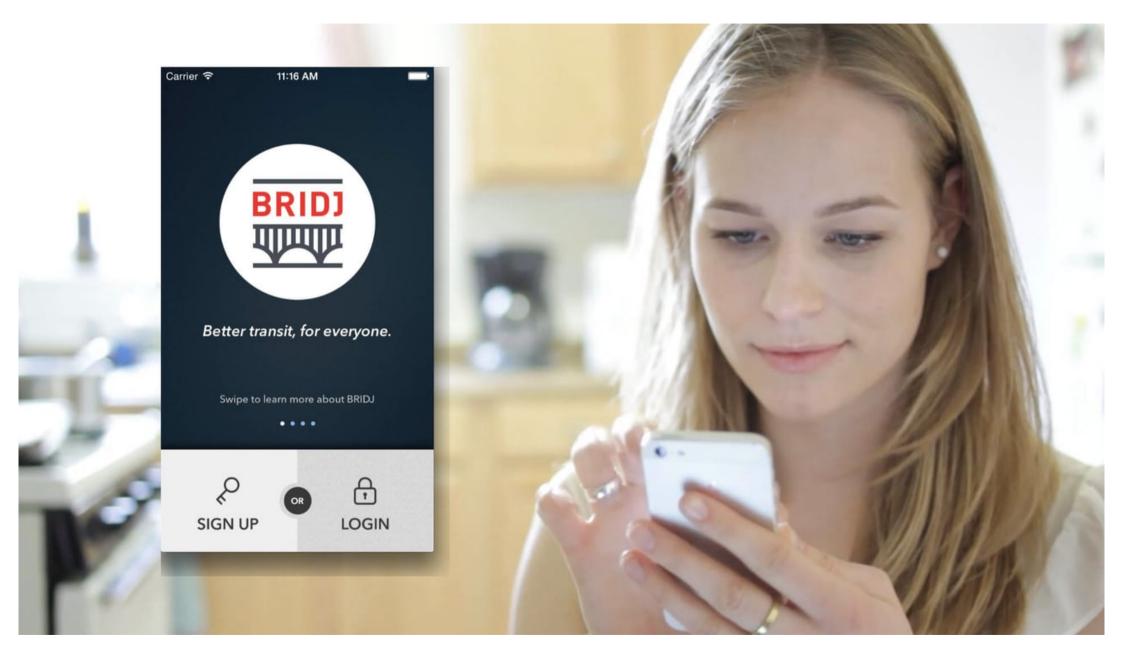




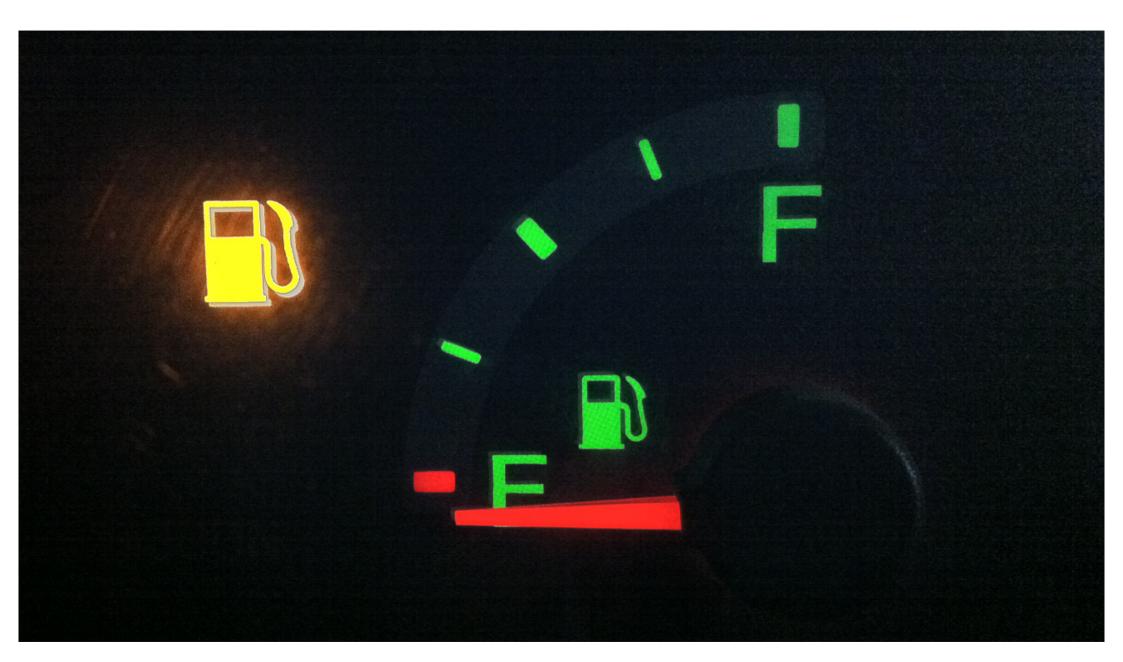


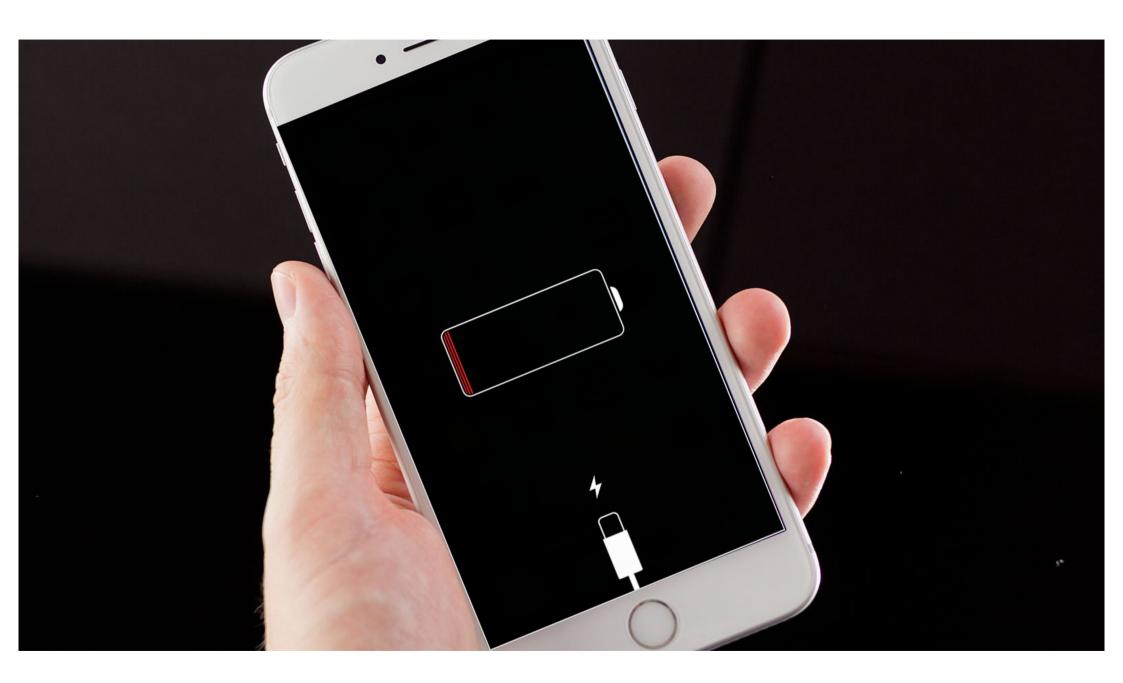
















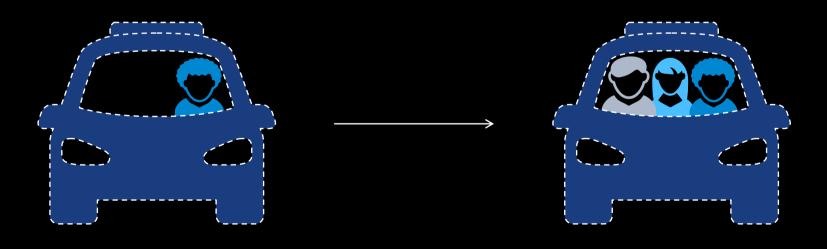








sharing



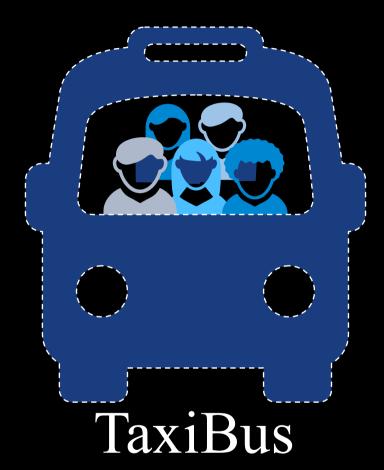




simultaneous ride-sharing



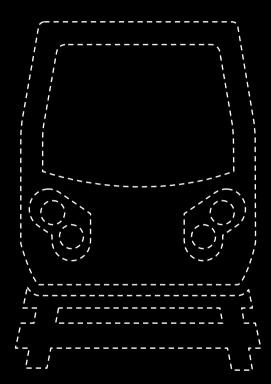




optimised on-demand bus

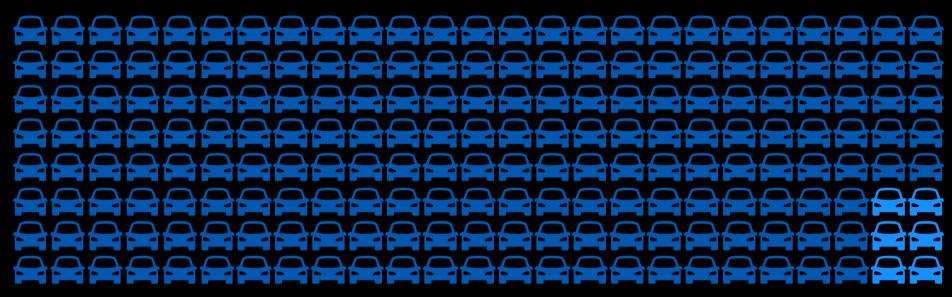




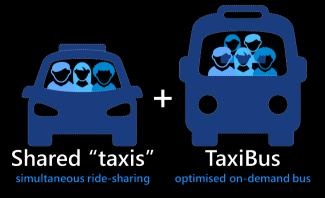


high-capacity public transport





Scenario: 24 hours





high-capacity public transport



number of cars required to provide the same trips as before: 3%







PARKING

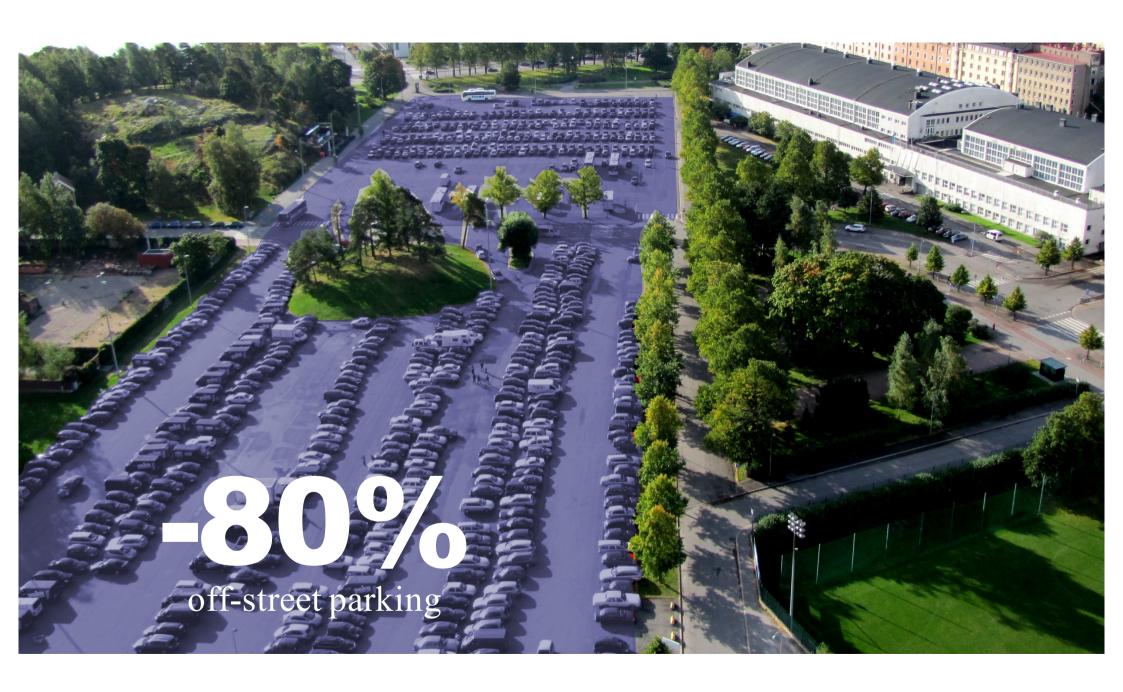














-23% to -37%

24 hr. Peak hr.

vehicle kilometres





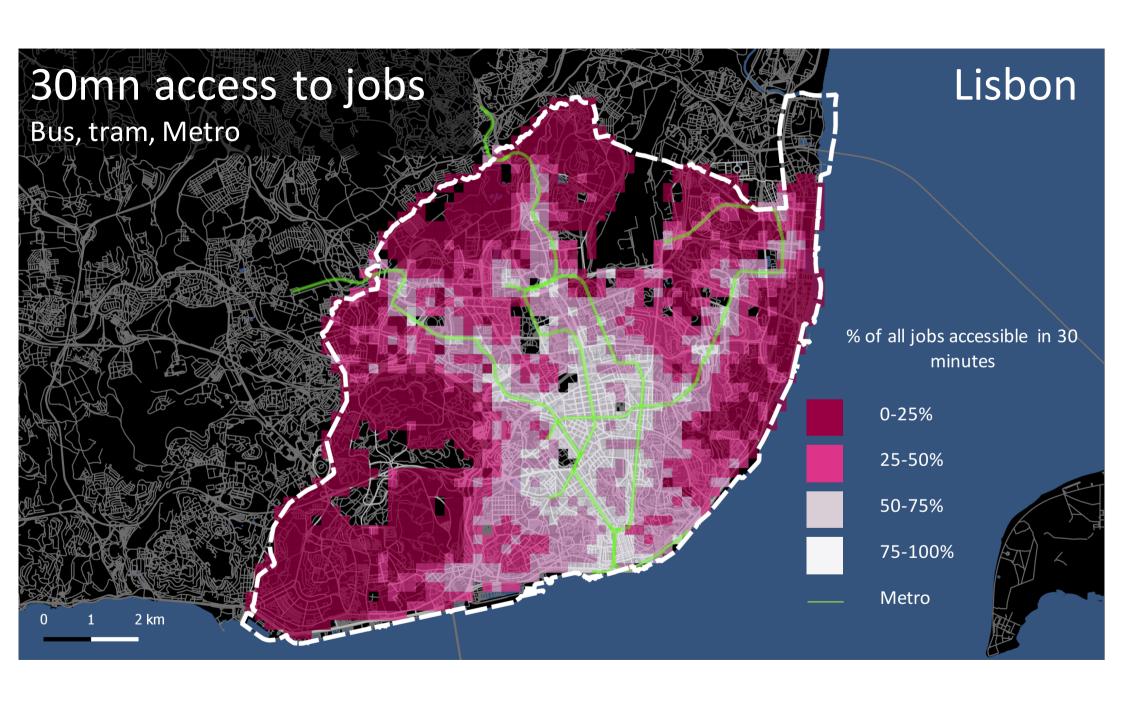
-34% CO₂ emissions

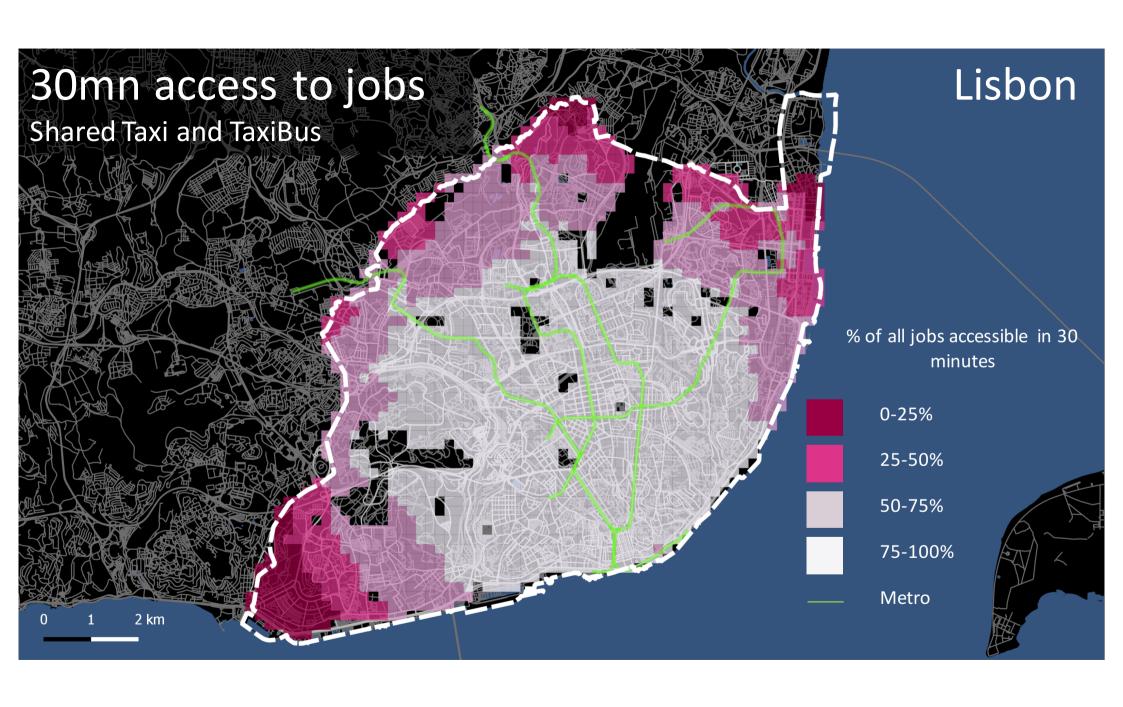




+ access









When you prioritise noncar mobility, it makes getting around easier for everyone, including drivers.

If you design a city for cars, it fails for everyone, including drivers...

Brent Toderian. TODERIAN
UrbanWorks, former Director of
City Planning, Vancouver



